

MOVE IN CHECKLIST



Already Provided

- Bed
- Desk and chair
- Dresser drawers
- Closet space
- Shelves/shelf unit (will vary by hall)
- Blinds
- Waste Basket
- Phone line
- Cable line
- Ethernet ports
- Refrigerator (Arlington Hall suites and double rooms)



Optional Items

- Computer
- Printer
- Refrigerator (4.3 cubic ft. or smaller)
- Umbrella
- Stackables
- Silverware, plate, bowl, glass
- Dish soap
- Bike and heavy lock (may only be stored outside on bike racks)
- Iron with auto shut-off
- Flashlight with batteries
- Dish soap
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Please Bring

- Your UTA ID
- Desk supplies
- Quarters for laundry
- Hangers
- Alarm clock/radio (w/battery back up)
- Study lamp
- Key ring
- Toiletries
- Pillow
- Regular Bed Linens (Lipscomb South Only) / Ex-Long Sheets (All Other Residence Halls)
- Towels
- Plastic container (to take toiletries to showers)
- Headphones (if you have a stereo)
- Important photos and personal items for decoration
- Book bag
- Laundry detergent and basket
- Phone and answering machine
- Power Strip w/Surge Protector
- Cleaning Supplies
- Trash bags
- Toilet paper

Please Don't Bring

- Alcohol, if under age or live with someone under age
- Illegal drugs
- Incense
- Weapons
- Ammunition
- Explosives (fireworks, etc.)
- Things your roommate is bringing and willing to share (e.g. TV, stereo, refrigerator)
- Candles with wicks
- Halogen touchier lamps (floor to ceiling, with bulb facing ceiling)
- Extension Cords
- Any hanging item that needs nails
- Cooking appliances (except blenders and microwaves)
- Air conditioner and/or space heater
- Pets (except fish)
- Flammable room decoration materials (e.g. barn wood, fishnet, etc.)
- Water bed
- A big wardrobe

Optional Items

- Calling card, prepaid phone card, or cell phone for calling long distance
- Microwave oven
- Stereo • Flashlight with batteries
- TV
- Computer
- Printer
- Refrigerator (4.3 cubic ft. or smaller)
- Umbrella
- Stackable
- Silverware, plate, bowl, glass
- Dish soap
- Bike and heavy lock (may only be stored Outside on bike racks)
- Iron with auto shut-off

Move-in Day

- Go to hall lobby check-in area WITHOUT belongings
- Check in and go to your room to make sure the key works, to complete the room inventory sheet, and to leave your check-in materials
- Introduce yourself and those with you to your roommate and RA, if they are there at that time
- Lock your door before going down to unload
- Look for Move-in Event Volunteers to help you move
- Lock vehicle when carrying things to room
- Carry up reasonable loads until vehicle is completely unloaded
- Get complimentary water in/near the hall
- Wait for roommate(s) before arranging your room (especially if bunking beds)
- Thank everyone who helped move you!